

# Jahongir Kuziboev

Flutter Mobile Engineer | Tashkent, Uzbekistan

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Flutter Mobile Engineer with 2+ years of experience building scalable and production-ready mobile applications for Android and iOS. Experienced in fintech and enterprise-level solutions, including secure payment systems, API integrations, and performance optimization.

Strong expertise in Clean Architecture and BLoC, with a focus on writing maintainable and high-performance code. Proven ability to take ownership of features, contribute to architecture decisions, and deliver reliable products in team environments. Portfolio: [jaysonkhan.com](http://jaysonkhan.com)

## EXPERIENCE

**Soliq servis AJ**, *January 2026 – April 2026*

Flutter Mobile Engineer

- Building TaxPay fintech mobile application from scratch using Flutter
- Designed scalable Clean Architecture with BLoC for large-scale fintech workflows
- Implemented tax payments, transactions, and government service modules
- Integrated secure REST APIs for financial operations and tax services
- Developed card binding, OTP verification, and end-to-end payment flow
- Implemented transaction history, services catalog, and payment processing
- Collaborated with backend team to design API contracts and error handling
- Optimized performance for production fintech application
- Participated in architecture decisions and core module design
- Implemented secure storage, session handling, and authentication flow
- Project was discontinued due to internal organizational and budget decisions

**UIC Group**, *September 2023 – January 2026*

Flutter Mobile Engineer

- Deepened expertise in Flutter/Dart and developed 15+ corporate mobile applications based on Clean Architecture and BLoC principles.
- Implemented native Android/iOS features through REST API, Dio, local databases, and platform channels.
- Performed application performance optimization, improved system stability, and eliminated logical bottlenecks.
- Built complex animations, and cross-platform adaptive user interfaces.
- Effectively used Git, version control systems, and CI/CD pipelines within the development team.

- Participated in supporting, maintaining, and scaling mobile applications for the company's clients.
- Introduced internal best practices to significantly accelerate corporate application development processes.
- Worked on data encryption, security, and protected network requests using interceptors.
- Developed and integrated audio/video players, video streaming features, payment systems, and multiple additional functional modules

### **AI Business Assistant (AIBA) - internal product**

Mobile Team Lead (*August 2025 – December 2025*)

- Led mobile development efforts, coordinated tasks, and reviewed code to ensure quality and consistency.
- Developed Flutter-based mobile applications aimed at automating and supporting business processes ([aiba.uz](http://aiba.uz))
- Integrated AI-based tools, generative services, and intelligent assistant systems into mobile applications.
- Designed and implemented adaptive, interactive, and user-friendly UI/UX interfaces for different screen sizes and devices.
- Implemented secure authentication systems, push notifications, and modern UX patterns to enhance user experience.
- Developed offline notification mechanisms for specific time-based scenarios, and implemented optimized local storage solutions using SQLite (sqlite).
- Implemented WebView-based in-app pages and efficient in-app messaging solutions for seamless communication.
- Paid special attention to animations, including loaders, splash screens, Rive animations, and interactive motion effects.

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## EDUCATION

**Tashkent University of Information Technologies (TUIT)**, *September 2021 – June 2026*

Bachelor's Degree in Software Engineering (expected June 2026)

During my studies, I focused on programming and algorithmic problem-solving. I actively participated in university and external hackathons and competitions:

- In 2023, I won 1st place in a competition organized by GITA, earning a 1-year grant.
- In 2024, I achieved [2nd place](#) out of 90+ teams at the K-Lab Idea Hackathon with my team.

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## SKILLS

**Mobile:** Flutter, Dart, Android, iOS

**Architecture:** Clean Architecture, BLoC, Provider, OOP

**Backend & Networking:** REST API, Dio, WebSockets, OAuth 2.0

**Databases:** SQLite (sqlite), Firebase

**DevOps & Tools:** Git, GitFlow, CI/CD

**UI/UX:** Figma, Animations, Rive, Adaptive UI

**Other:** Isolates, WebView, Maps APIs

**Publishing:** Google Play, App Store

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## LANGUAGES

**Uzbek** - Native

**English** - Intermediate<sub>(B1)</sub>

**Russian** - Elementary<sub>(A2)</sub>

## ADDITIONAL INFORMATION

**Project Types:** Startup / Outsource / Enterprise

**Remote Work:** Available

**Employment Type:** Full-time / Contract / Freelance

**Availability:** Within 2 weeks